



ISR Club / FSR

Structure 2009

version 1.6



ISR Club Legal Office

responsible for all activities of the Legal Office

is administered by

ISR Club Board
President, Vice-President, TOA Chairman, TOA Vice-Chairman, WC Director, WS Director, Treasurer, WC Assistant, WS Assistant, Technical Director, Press Director, Multimedia Director, **Marketing Director**

organizes

FSR World Championship

Passes verdicts on appeals

Court of Appeal

Has a say in sporting matters

Team Owners Association

organizes

FSR World Series

The ISR Club Board

1. The International SimRacing (ISR) Club Board consists of the ISR Club President, the TOA Chairman as elected members, the ISR Club Vice-President, the WC Director and the WS Director, the WC Director Assistant and the WS Director Assistant, the Technical Director, the Press Director, the Multimedia Director, the Treasurer and the **Marketing Director**.
2. The ISR Club Board is the highest authority of Formula SimRacing.
3. The job of the ISR Club Board is to administer the Formula SimRacing leagues, the FSR World Championship and FSR World Series.
4. No member of the ISR Club Board can have two positions at the same time.
5. President, Vice-President, TOA Chairman, WC Director, WS Director and Treasurer are voting members of the Board. All other Board members listed in Item 1 are ancillary (non-voting) members. On absence notice of the TOA Chairman, the TOA Vice-Chairman will be able to access the board and will be able to vote as TOA Chairman.

The Team Owners Association

1. The Team Owner's Association will contain 1 (one) owner from each team, the TOA Chairman and the TOA Vice Chairman.
2. Each team owner has the option to nominate 1 (one) additional team representative in addition to themselves.
3. The maximum representation of any team on TOA is 2 (two) being the owner + 1 optional representative.
4. Each team has only one vote.
5. The TOA will send one representative, the TOA Chairman, to the ISR Club Board by an annual election in December.
6. The job of the TOA is to discuss sporting and technical matters sent to it by the ISR Club Board and to develop suggestions that will be passed to the ISR Club Board. The TOA can also make their own suggestions to the ISR Club Board.
7. The TOA should be seen as a place where team owners can exchange their minds, where help is offered to each other, where a lot of negotiation and discussion should happen.

Court of Appeal (CoA)

- The highest jurisdictional organism of ISR Club is the Court of Appeal. It's functions and procedures are ruled by CoA statutes.

ISR Club Legal Office (LO)

- ISR Club Legal Office is a non decisional organism formed by a director and a number of advisors directly chosen by him. It's functions and procedures are ruled by LO statutes.

LO will take care of:

- Official contracts registration
- Supervision over team owners penalties and fees
- Official ISR Club legal advisor

The ISR Club President

1. The ISR Club President is the highest authority of the ISR Club.
2. He will be elected once a year and keeps his position from **December 1st until November 30th of the next year.**
3. He will be part of the ISR Club Board to discuss and decide on technical and sporting decisions.
4. Deputy of the ISR Club President and second highest authority of the ISR Club is the Vice-President.
5. The ISR Club President appoints the ISR Club Vice-President in **November** after the elections.

ISR Club President Election

1. ISR Club President will be elected to his position with an absolute majority in the first instance or a simple majority in a second instance, under the Statutes of the ISR Club. In case a second instance is needed, only the 2 most voted candidates in first instance will be up for voting.
2. Candidates can be nominated from **November 1st until November 9th** by any member of the ISR Club Board.
3. Voting on the ISR Club President will start **at 0h00 GMT on November 10th and end at 24h00 GMT on November 15th** each year. In case a **second instance voting is needed, it shall begin at 0h00 GMT on November 17th and end at 24h00 GMT on November 20th.**
4. All ISR Club members are allowed to vote.
5. After the vote on the ISR Club President, all runners-up are automatically candidates for the TOA Chairman position but can reject their candidature within 72 hours.

TOA Chairman Election

1. The TOA will elect the TOA Chairman in a vote for a period of one year. All runners-up are automatically candidates for the TOA Vice-Chairman position but can reject their candidature within 72 hours. TOA Chairman and TOA Vice-Chairman must be one of the TOA members.
2. The TOA Vice-Chairman is elected with simple majority, under the Statutes of the ISR Club. If there are no runner-ups, nominations can be made and follows the same procedure as normal election.
3. TOA Chairman will be elected to his position with an absolute majority in the first instance or a simple majority in a second instance, under the Statutes of the ISR Club. In case a second instance is needed, only the 2 most voted candidates in first instance will be up for voting.
4. Candidates can be nominated from **November 1st until November 9th** by any member of the TOA.
5. Voting on the TOA Chairman will start **3 days after the ISR Club President Election, beginning at 0h00 GMT on November 18th or November 23rd and ending at 24h00 GMT on November 23rd or November 28th. In case a second instance voting is needed, it shall begin at 0h00 GMT on November 25th or November 30th and end at 24h00 GMT on November 29th or December 4th.**
6. All Teams in the TOA are allowed to vote.

Non-Confidence Vote

1. Each member of the ISR Club can at any time request a non-confidence-vote against the ISR Club President and/or the TOA Chairman which will be executed once **50% or more** of the teams and ISR Club Board members is requesting the same.
2. In case there is a non-confidence vote, ISR Club President and/or TOA Chairman will be voted out of office with a 75% majority of all submitted votes by the ISR Club members.
3. Voting **on a new** ISR Club President and/or TOA Chairman after a non-confidence-decision will be started immediately after the final result and will follow the same procedure like the normal voting.

Technical decisions

1. Web server
2. Race server
3. Website
4. Software (Game, Mod, Carset, FSR Manager)
5. Promotion, Public Relations
6. Treasury

Sporting decisions

1. General rules
2. Schedule
3. Time of races
4. Penalty regulations

Technical Decisions

1. Each member of the ISR Club Board is free to make suggestions on technical matters to the Board and may request a voting for it.
2. The TOA will be able to make suggestions on technical matters to the ISR Club Board. To do so, the TOA has to make an official appeal to the TOA Chairman to present a suggestion to the ISR Club Board. Such appeals have to be made within the TOA.
3. Each suggestion of the TOA, presented by the TOA Chairman, has to be discussed in the ISR Club Board.
4. Discussion will automatically be started once the suggestion has been mentioned for the first time. Within this discussion the suggestion can be changed in any way to be improved.
5. After the discussion the ISR Club Board will vote on the (improved) suggestion (50%+1 majority).
6. The decision of the ISR Club Board is final and will be presented to the TOA by the TOA Chairman immediately.

Sporting Decisions (during the season) – Board to TOA - 1

1. Each member of the ISR Club Board is free to make suggestions to the Board and may request a voting for it.
2. Discussion will automatically be started once the suggestion has been mentioned for the first time. During this discussion the suggestion can be changed in any way to be improved.
3. After the discussion the ISR Club Board will vote on the suggestion (50% +1 majority).
4. The effective date for any sporting decision by the ISR Club Board is to be at least 72 hours after the TOA Chairman presents the decision to the TOA.
5. Within 72 hours, Teams can request to refuse the decision made by the ISR Board.
6. Should 3 or more Teams request to refuse the decision made by the ISR Club Board, the TOA Chairman has to start a discussion on the matter which lasts at least 48 hours. During this discussion, the TOA may make modifications to the decision to increase the chance of the proposal being accepted by the hesitating Teams.

Sporting Decisions (during the season) – Board to TOA - 2

7. The TOA then votes internally on that improved decision (see next slide “TOA to Board”), and, if successful, passes their decision to the ISR Club Board through the TOA Chairman.
8. Any Board decision that is ignored by the TOA within 72 hours is final.

Sporting Decisions (during the season) – TOA to Board

1. The TOA will be able to make suggestions on sporting matters. To do so, at least 2 Teams have to make an official appeal to the TOA Chairman to start a discussion (5 days) and thereafter a vote (75% majority) on the matter.
2. Should the vote on the suggestion reach at least a 75% majority, the suggestion is presented to the ISR Club Board by the TOA Chairman.
3. The ISR Club Board votes on the suggestion of the TOA (50%+1 majority).
4. The TOA Chairman will vote **for** the suggestion sent to the Board by the TOA.

Voting procedure (Final Season Rules)

1. Between the seasons, the WC Director can present suggestions for a change of sporting matters to the TOA through the TOA Chairman.
2. The TOA votes on those suggestions with simple majority. Once a decision is made on those suggestions, they will be included into the final season package and may not be a reason for any team to vote against the Final Rules Package.
3. TOA Chairman will start discussion on the final season rules which will last 10 days.
4. After that, the TOA will vote on the final rules. Should a Team not accept the Final Rules Package, it has to state why that is.
5. In case the rules are declined, the TOA will start another discussion of 5 days.
6. After this second discussion, the TOA will have a final voting on the rules.
7. In case the rules are accepted at first or second instance with a 2/3 majority the rules are final and frozen for the whole season. Sporting matters will then need a 75% majority from the Teams to be changed during the season.
8. In case the rules are declined after the second discussion phase the ISR Club Board will decide on the rules with weight of votes like with technical decisions.

Weight of votes (technical decisions)

ISR Club Board decisions:

- President: 20%
- Vice-President: 15%
- TOA Chairman: 20%
- WC Director: 15%
- WS Director: 15%
- Treasurer: 15%

As soon as the needed majority is reached the decision can be announced and the vote closed before the vote deadline.

Weight of votes (sporting decisions)

ISR Club Board decisions

- President: 15%
- Vice-President: 15%
- TOA Chairman: 30%
- WC Director: 15%
- WS Director: 15%
- Treasurer: 10%

TOA decisions:

- Each team should only have one official voter
- Each Team will have **one** vote in each voting
- A team that doesn't vote won't be considered for the result.

As soon as the needed majority is reached the decision can be announced and the vote closed before the vote deadline either for ISR Club Board decisions as for TOA decisions.

Substitution of ISR Club President / ISR Club Vice-President / TOA Chairman

If the ISR Club Vice-President has to replace the ISR Club President for a certain period, the TOA Chairman will replace the ISR Club Vice-President. The TOA Vice-Chairman will replace the TOA Chairman in the TOA and in the ISR Club Board for the same period. Once the ISR Club President returned to his/her position, everyone will return to his/her position as well. The TOA Vice Chairman is the runner-up of the TOA Chairman election, or, if unavailable, the TOA votes on a new TOA Vice Chairman should it become necessary.

Changes of the FSR World Championship Structure

Every change in the FSR World Championship Structure will require a vote among all ISR Club Members. At least 75% of the submitted votes have to be in favour of that change for the document to be changed.

Voting Majorities

- **Absolute Majority:** Requires that more than half of the submitted votes are in favour of a proposition/election candidate for it to be passed/elected. Submitted empty votes count for the total number of submitted votes.
- **Simple Majority:** Requires that a proposition/election candidate have more votes than any other for it to be passed/elected. Empty votes doesn't count.

ISR Club Board Job Descriptions

This ISR Club / FSR structure also includes the ISR Club Board Job Descriptions which are separate documents. This means that votes on the structure will also include the Job Description documents.