



# ***World Championship Rules Supplement***

## ***2017 FSR World Championship Rules Supplement***

The ***World Championship Rules Supplement*** governs the operation and competition of the FSR World Championship together with the ***General Rules Document, Online Rules Supplement*** and the ***Penalty Guidelines Supplement***, and therefore must be strictly adhered to at all times.

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#### ***1. Overview***

- 1.1 The relationship between ISR Club/Formula SimRacing and the Team Owners is ruled by the License Agreement, which forms an integral part of the present rules. Team Owners are responsible for informing their drivers about special clauses, in particular those referring to cheating and possible sanctions.
- 1.2 Participation in WC is restricted to the (up to) 13 licensed teams. The maximum grid size will be 26 drivers at all times.
- 1.3 Interpretation of these rules lies with the Race Directors. Any disputes should be raised by the Team Owners directly to the Race Directors in the first instance and secondly to the Court of Appeal.

#### ***2. Registration***

- 2.1 The registration of teams is exclusively done by the Team Owners/Managers. If you want to join a World Championship team, we suggest you to make yourself available to Team Managers in the "Team and Driver Opportunities" section of our Forums.
- 2.2 Every WC driver must possess an FSR WC Driver's License to take part in a World Championship event. Driver's licenses may be revoked at any time by the WC Race Director if they reach the Safety Rating limits described in section 3. of the ***Penalty Guidelines Supplement***.
- 2.3 Main team drivers will be assigned numbers between #0 and #40. Reserve drivers will be assigned numbers between #110 and #250.

#### ***3. Team Limitations***

- 3.1 Each WC team can have one additional WC sister team. Any public (FSR forum, FSR server, FSR website, team's website, FSR's Facebook and team's social site channels: Facebook, Twitter and other) affiliation with any other independent team is prohibited. An independent team is a team with an unrelated livery, name, unrelated team managers, owners and representatives (having no position in the other team), unrelated drivers, different team website and social channels. An independent team must present themselves as independent both on and off the track. A team must comply with the independent team definition on ALL points, otherwise the team is related. In case of more than 2 related teams, penalties will be applied. Repetitive driver swaps back and forth from 1 independent team to another will be subject to an investigation. Team orders among independent teams are strictly forbidden and will be investigated.
- 3.2 Sister Teams will be announced on the appropriate thread in the TOA subforum.

#### 4. General Event Information

4.1 Race sessions are held online over a 100% distance.

4.2 **Formula Simracing World Championship 2017 time table:**

Free Practice	15:30 GMT
Qualifying	16:30 GMT
Warm-up	16:50 GMT
Race start	17:00 GMT

4.3 A race weekend consists of a 60 minute Practice session, 20 minute Qualifying session, and a 10 minute Warm-up session where drivers are allowed to drive on track (*in order to get a feel for the race fuel*) and finally the Race start.

#### 5. Allocation

5.1 Drivers who haven't submitted their allocation within the specified time frame will not be allowed to post a Qualifying time and will have to start from the pitlane. This rule includes spare drivers.

5.2 It is recommended for WC teams to nominate at least 1 reserve driver before each event, should the team's regular driver be unable to attend a race. If a WC team fails to fill both of its seats, penalties may be applied as specified by the License Agreement document.

#### 6. Protesting Race Incidents

6.1 Any protests have to be made to the WC Race Director through the **Team Owners Association** forum at <http://forum.formula-simracing.net/index.php?forums/2017-world-championship.72/>, in the thread allocated for the race in question, before **23:59 GMT** on the **Tuesday** following the race. Incident reports can only be made by Team Representatives / Owners whose drivers have been involved in the incident in question, any reports originating from Team Representatives / Owners who are not involved in the incident will be rejected. The reports must only contain the names of the drivers involved in the incident and an accurate lap number and timestamp on the server replay. Be aware, that due to the time required to locate incidents, precise information is required to locate the incidents to be judged.

6.2 If Team Representatives add any extra information in the incident reports (except for cutting reports), or in any way instigate arguments on the TOA forum then their protesting rights may be removed.

#### 7. Point System

7.1 Points will be awarded for each event as follows:

Position	Points
1st	25
2nd	18
3rd	15
4th	12
5th	10
6th	8
7th	6
8th	4
9th	2
10th	1

## **8. Court Of Appeal**

- 8.1 For 2017, drivers will have a right to appeal as per the Safety Rating Guide. Teams will no longer be responsible for Race Director Appeals. As per the statues they may still appeal.
- 8.2 See the ***Safety Rating Guide*** for more information.

**- END OF DOCUMENT -**  
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